

Adobe XD in a Day

Learn how to use Adobe XD to create and optimize graphics for web and UI design. You'll create wireframes and turn them into finished designs that are optimized for mobile, tablet, and desktop screens. You'll learn how to design on grids, export image assets, create hi-res 2x graphics, and so much more.

Course Outline

Section 1

Creating New Files & Designing on a Grid

- Creating a new file
- Setting up artboards
- Importing text
- Creating colored backgrounds for text

Adjusting the Layout for Tablets & Mobile Phones

- Designing with Bootstrap's grid
- Adapting the design for tablets
- Adapting the design for mobile phones

Importing & Cropping Photos

- Importing photos & default scaling
- Importing a photo as an image fill (crop a photo)
- Rounding corners

Importing Vector Graphics, Color Swatches, Shadows, & More

- Importing & modifying vector graphics
- Aligning & distributing layers
- Layer opacity vs. fill opacity
- Reusing colors (color swatches)
- Adding a drop shadow

Character Styles

Creating & Editing Character Styles

Section 2

Repeat Grids

- Creating a Repeat Grid
- Customizing the content
- Adjusting the design

Symbols (Reusable Elements)

- Creating & editing symbols
- Overriding content in a symbol vs. globally updating all symbols
- Detaching from a symbol
- Symbols versus Repeat Grids

Turning a Design into a Clickable Prototype

- Linking between artboards
- Creating an overlay
- Previewing the prototype
- Making a recording of a prototype (Mac only)
- Background blur

Exporting Assets for Web: SVG, JPEG, & PNG

- Exporting individual assets
- Exporting artboards

Sharing XD Files (For Review, Developers, etc.)

- Sharing an XD file
- Commenting on shared files
- Pinning a comment
- Updating an existing shared file
- Sharing for Development

Contact

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